

# PIC and GENESIS Simulations

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Modulator(PIC)  $\Rightarrow$  Amplifier(GENESIS)  $\Rightarrow$  Kicker(PIC)

## GENESIS parameters

- NSLICE : number of slices, 400
- NPART : number of particles per slice
- XLAMDS : optical wavelength (slice length), 1.293e-5m
- NWIG : number of wiggler period, 200

# Bunching factor

Bunching factor of  $j$ th slice

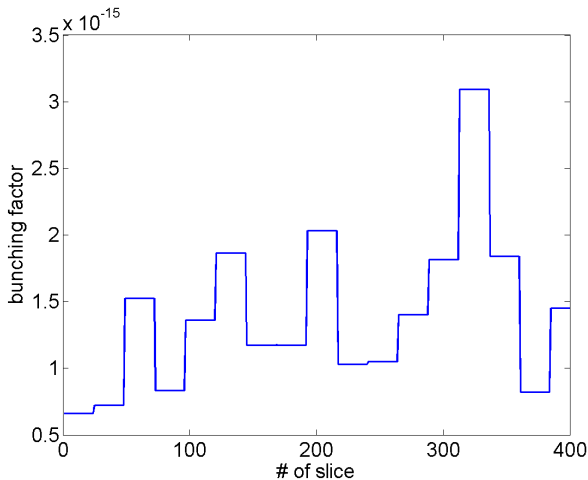
$$b_j = \frac{1}{N} \sum_{k=1+jN}^{(j+1)N} e^{i\theta_k}$$

## External distribution file

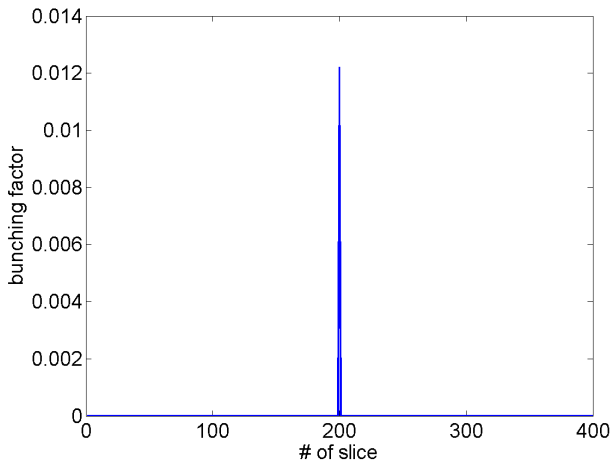
- DISTFILE : text file, generate mirror particles
- PARTFILE : binary file, no mirror particles

- Run GENESIS for 1 wiggler period to generate particles for 400 slices
- Replace one slice with distribution from modulator simulations (background beam and modulated beam)
- Run GENESIS with replaced slice
- Take difference between background beam and modulated beam

# Bunching factor before replacing slice

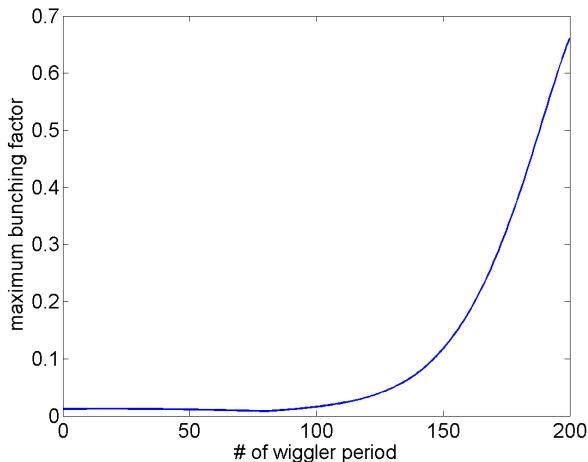


# Initial bunching factor

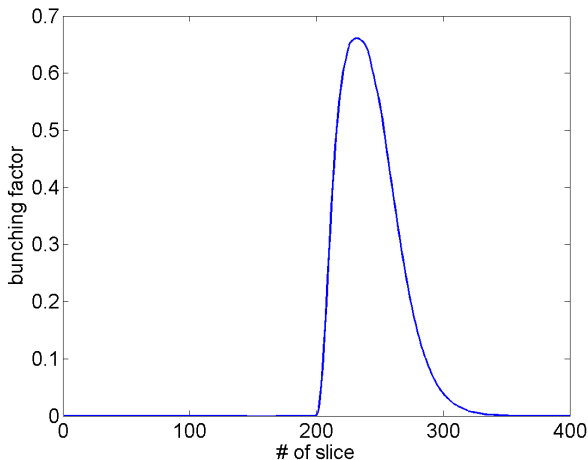




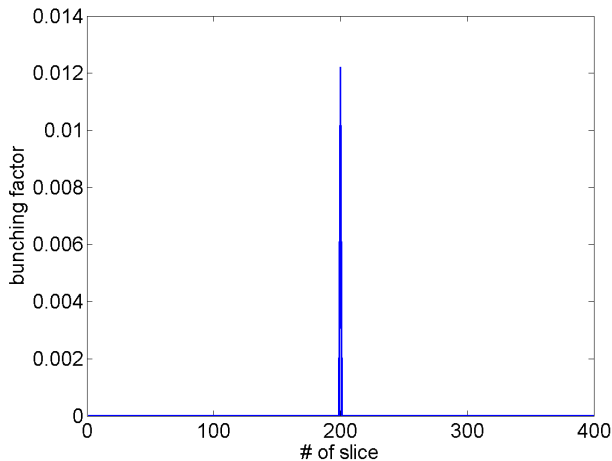
# Bunching factor changes



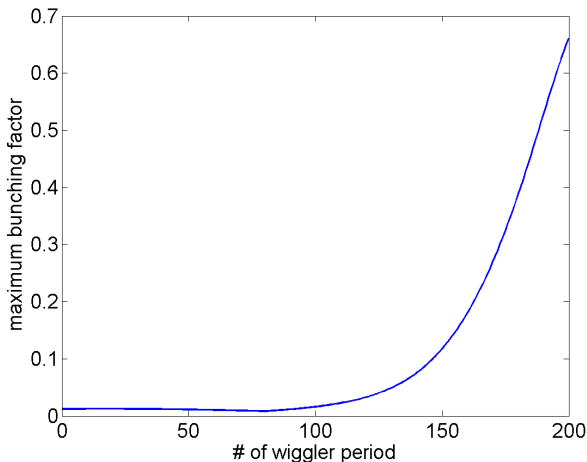
# Final bunching factor



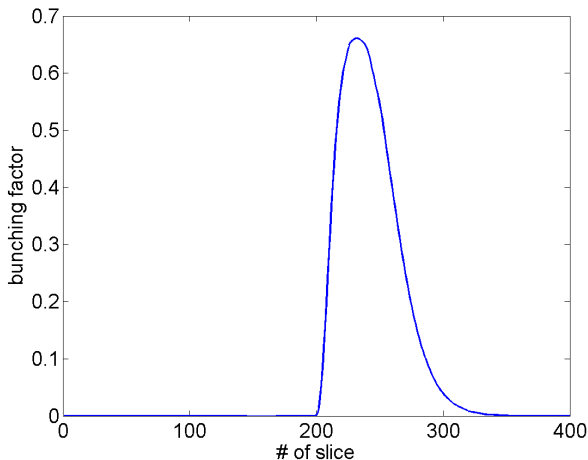
# Initial bunching factor



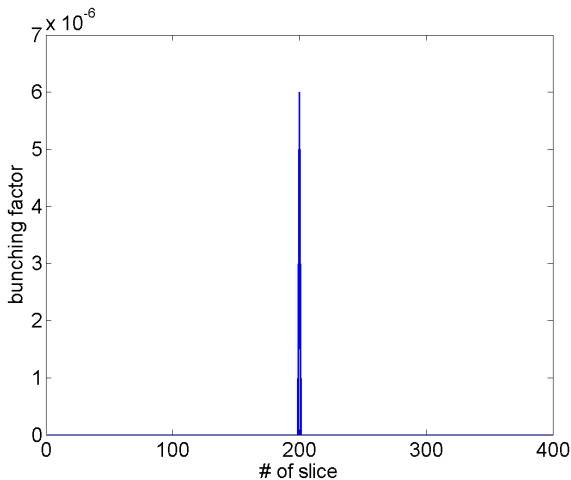
# Bunching factor changes



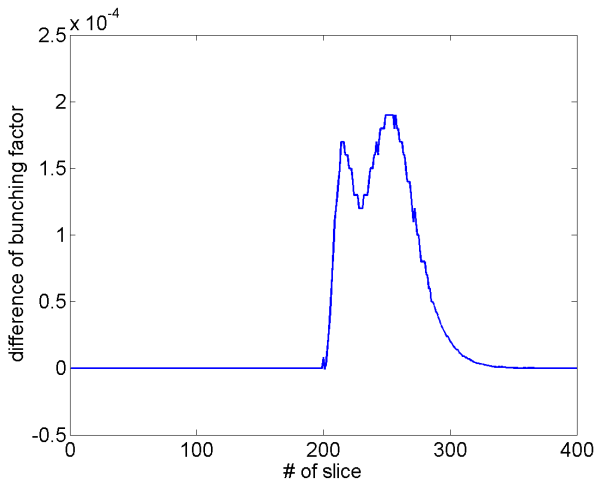
# Final bunching factor



# Difference between background and modulated, initial



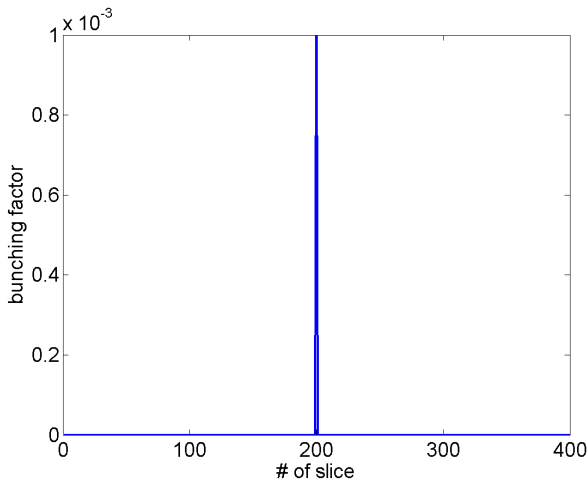
# Difference between background and modulated, final



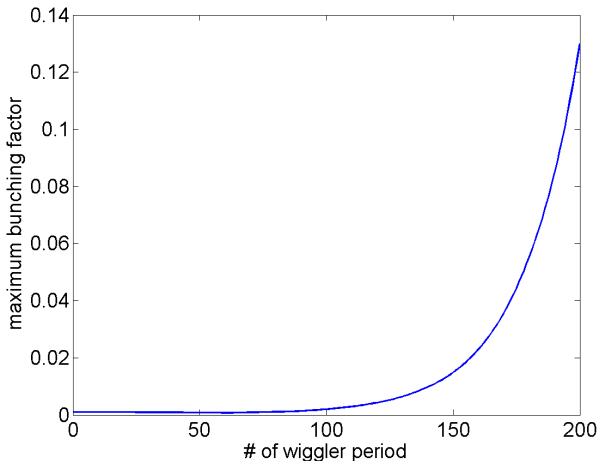
- Give initial bunching factor for 1 slice
- Run GENESIS for 200 wiggler period
- Take the output of GENESIS as the input of kicker simulation
- Run kicker simulation



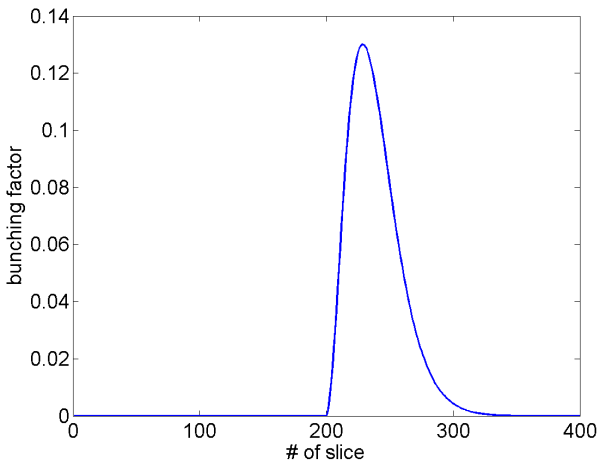
# Initial bunching factor in GENESIS



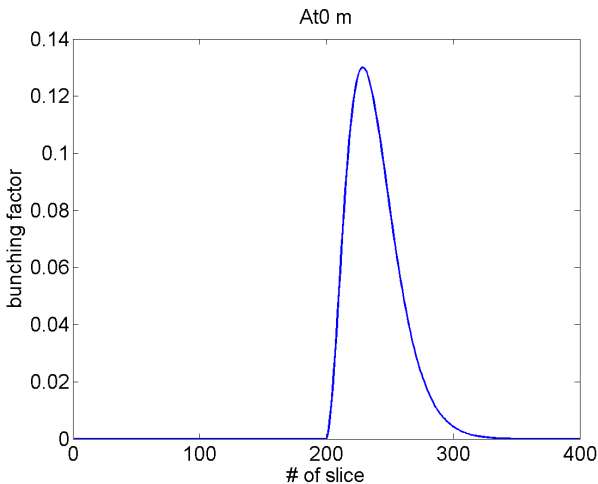
# Bunching factor changes in GENESIS



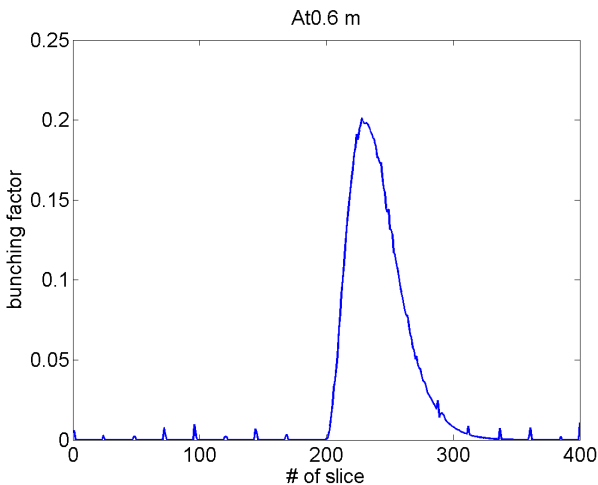
# Final bunching factor in GENESIS



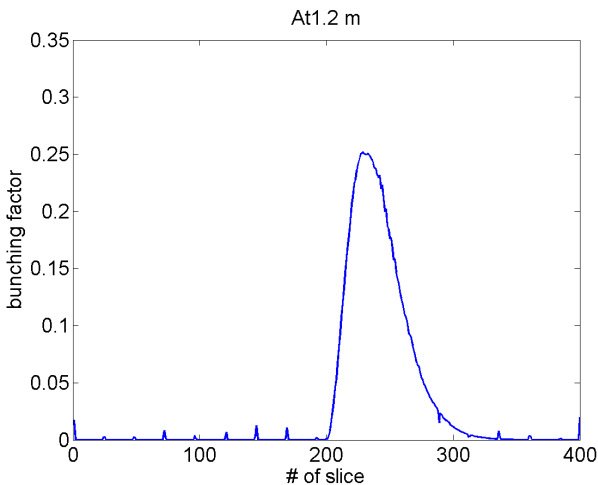
# Bunching factor in kicker



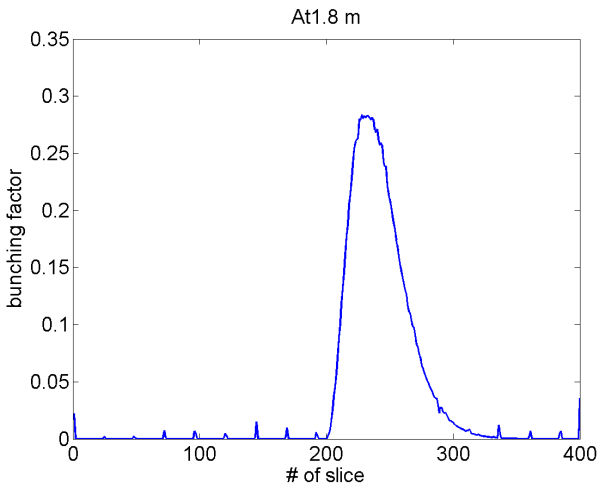
# Bunching factor in kicker



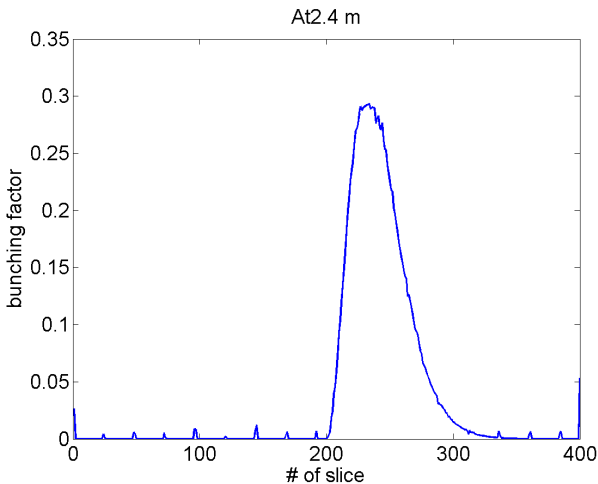
# Bunching factor in kicker



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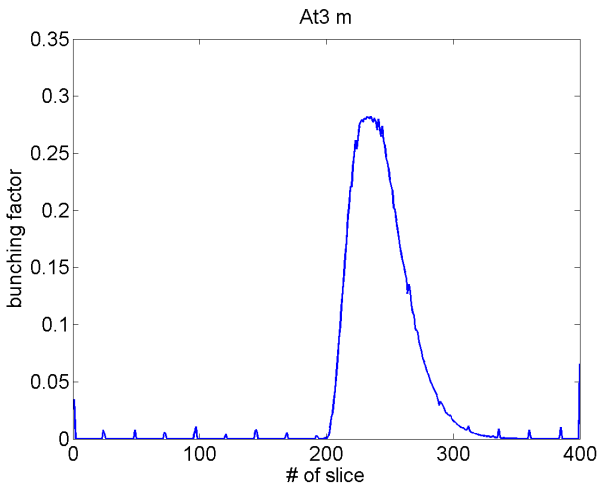


# Bunching factor in kicker

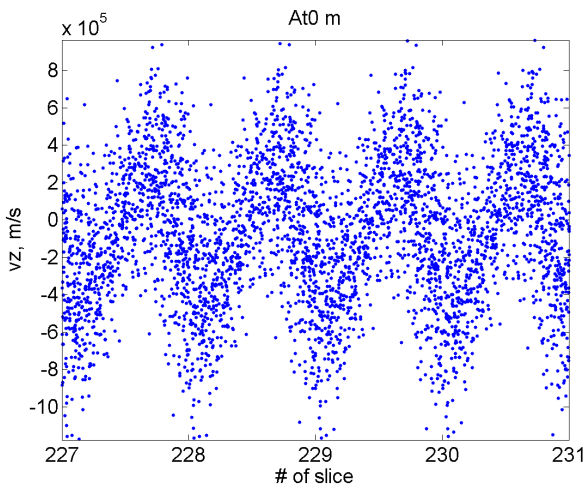




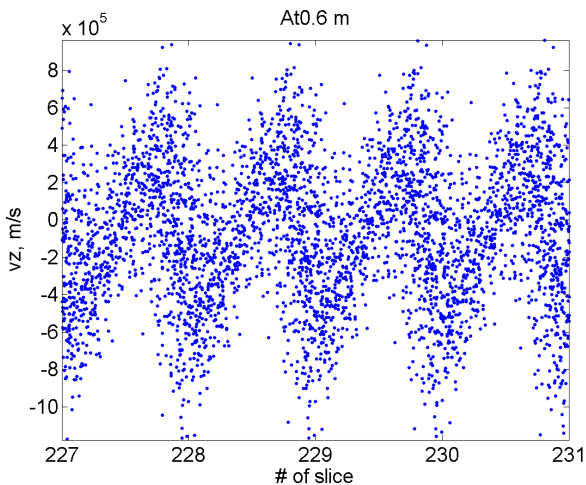
# Bunching factor in kicker



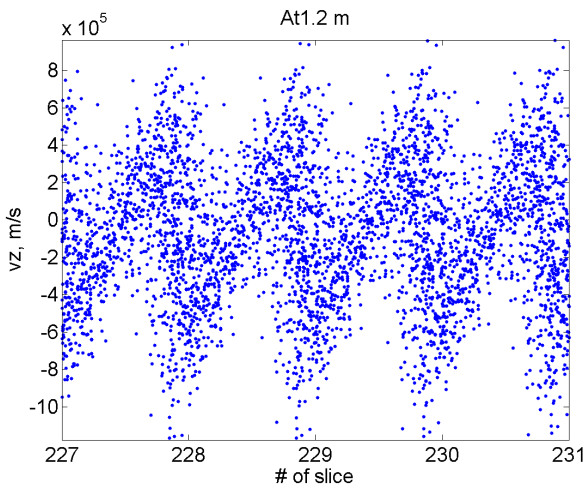
## $z - v_z$ plot in kicker



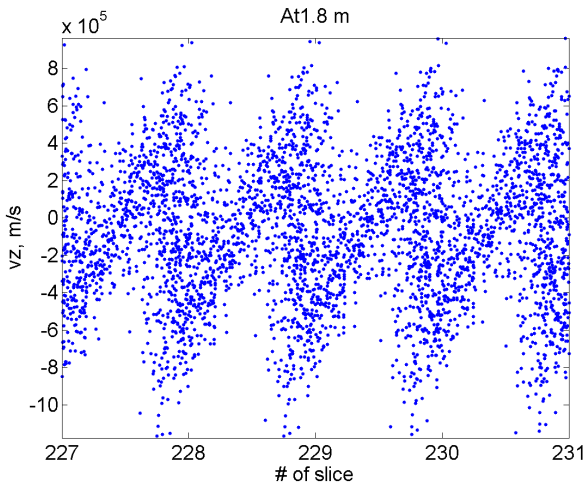
## $z - v_z$ plot in kicker



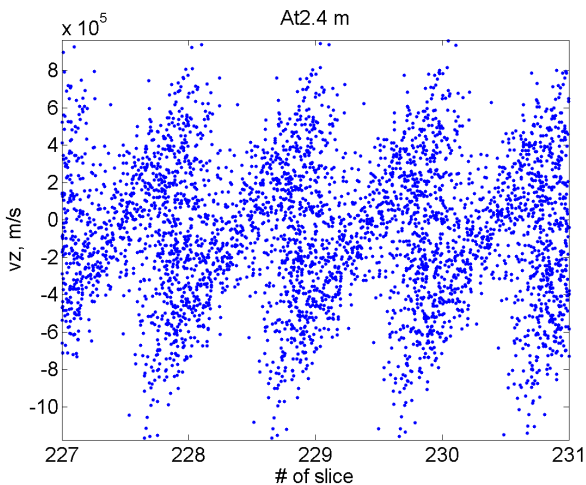
## $z - v_z$ plot in kicker



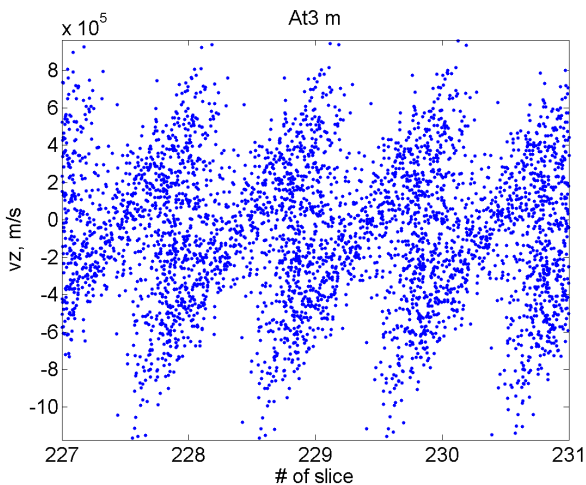
# $z - v_z$ plot in kicker



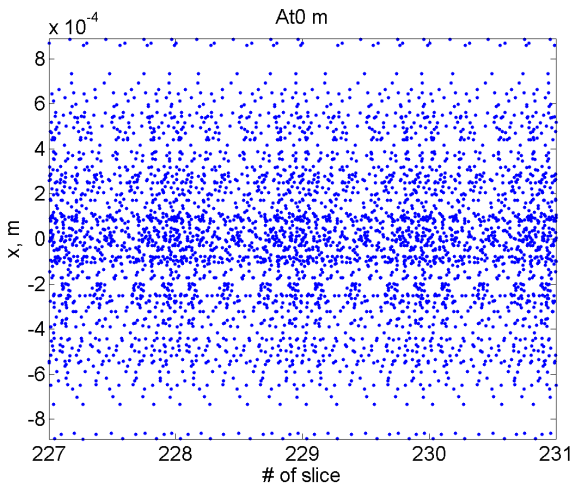
## $z - v_z$ plot in kicker



## $z - v_z$ plot in kicker

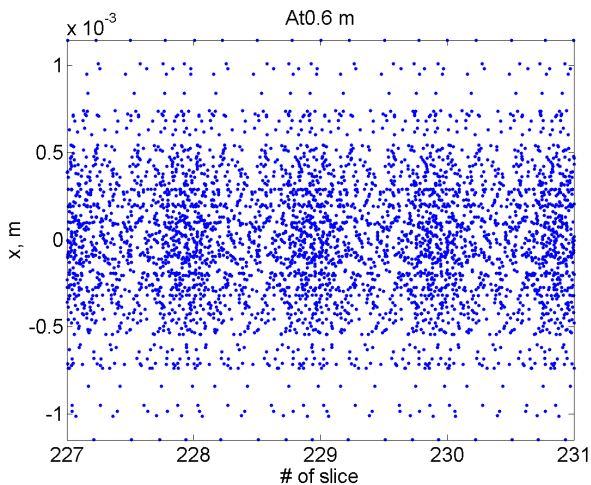


## $z - x$ plot in kicker

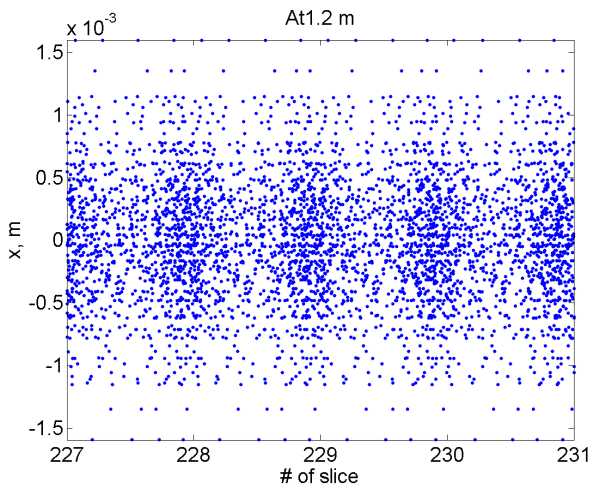




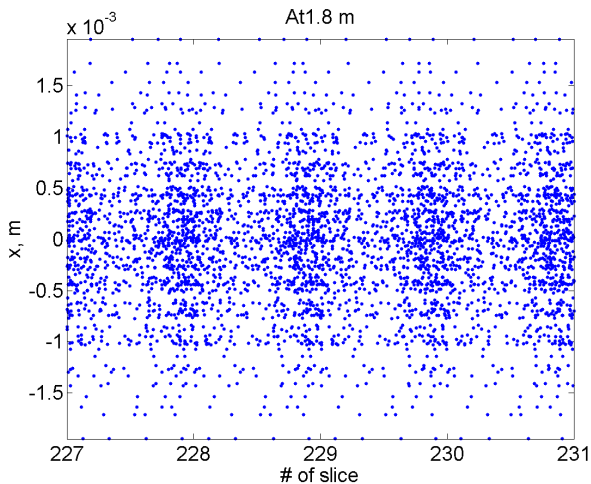
## $z - x$ plot in kicker



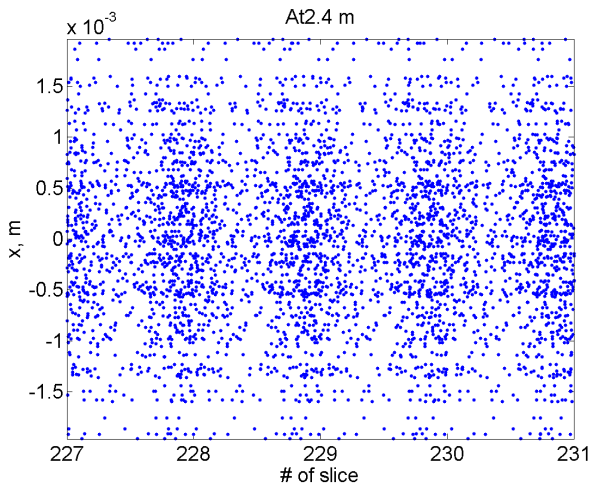
## $z - x$ plot in kicker



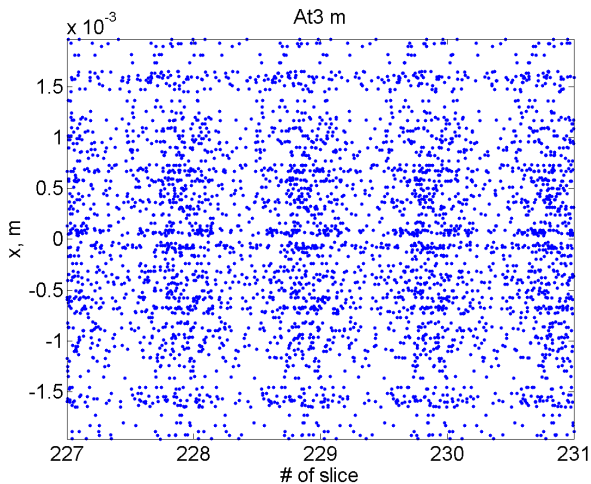
## $z - x$ plot in kicker



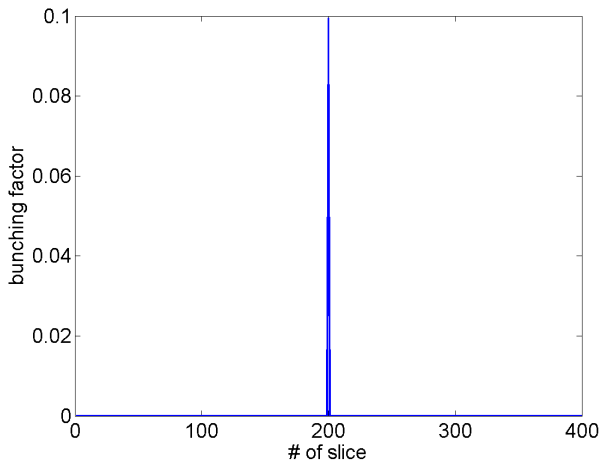
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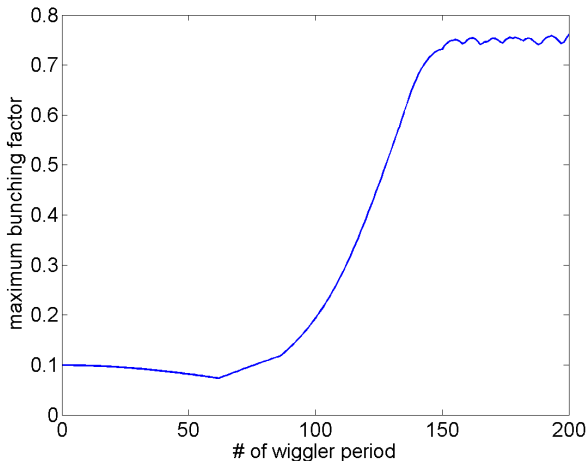
## $z - x$ plot in kicker



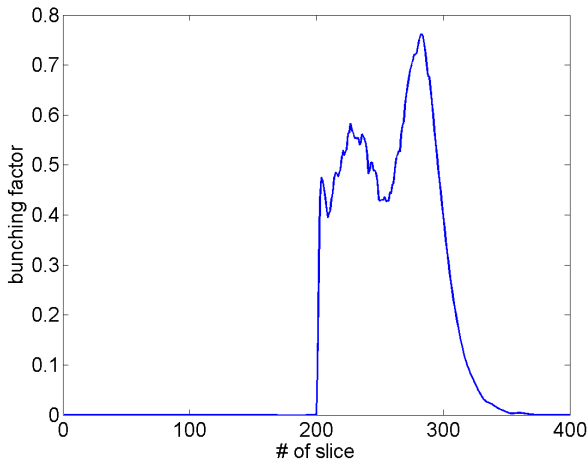
# Initial bunching factor in GENESIS



# Bunching factor changes in GENESIS

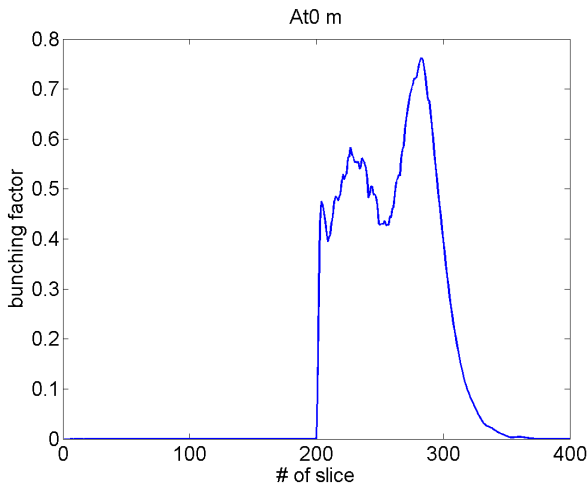


# Final bunching factor in GENESIS

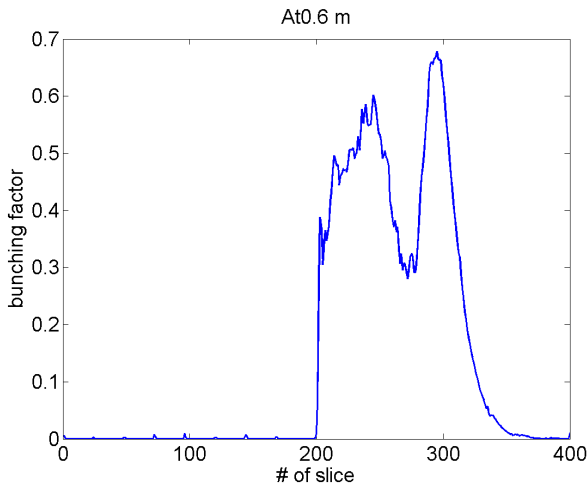




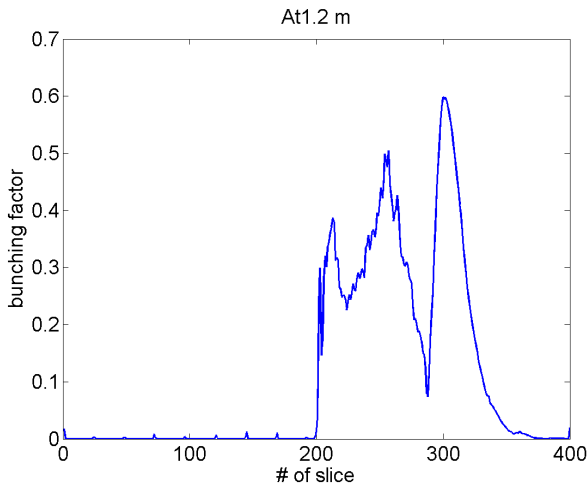
# Bunching factor in kicker



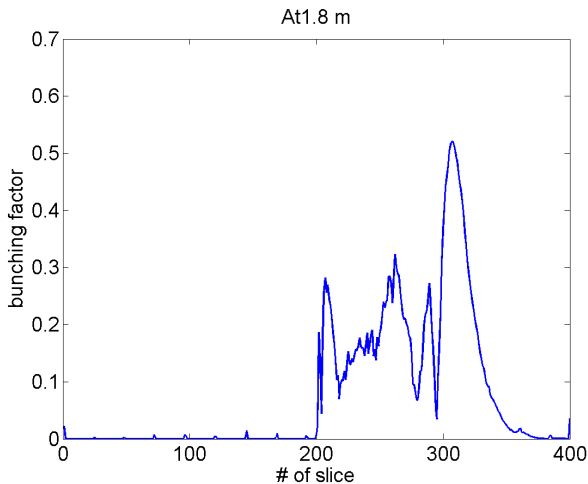
# Bunching factor in kicker



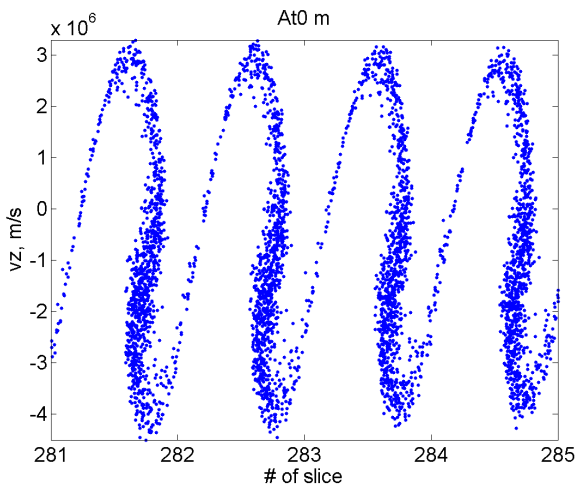
# Bunching factor in kicker



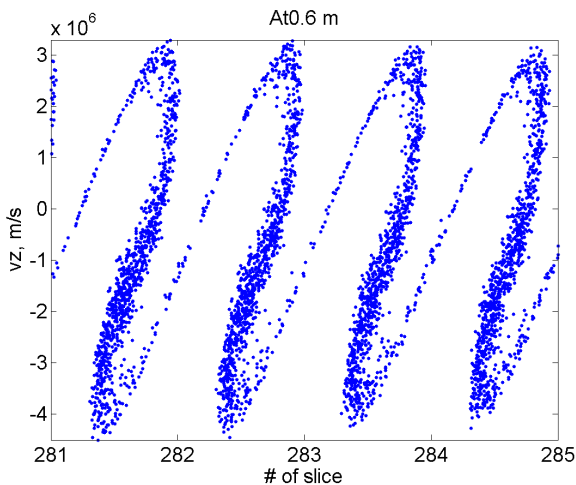
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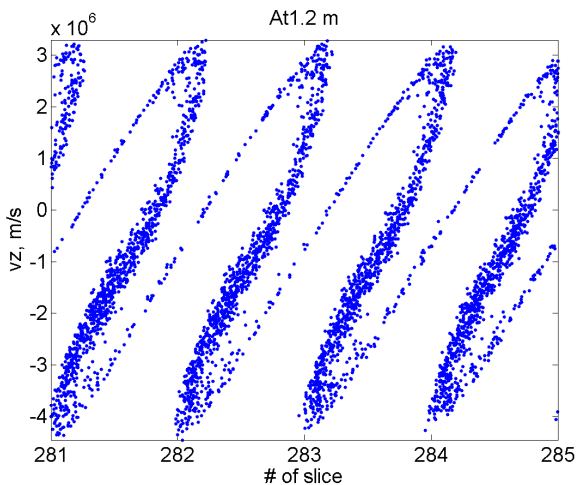
## $z - v_z$ plot in kicker



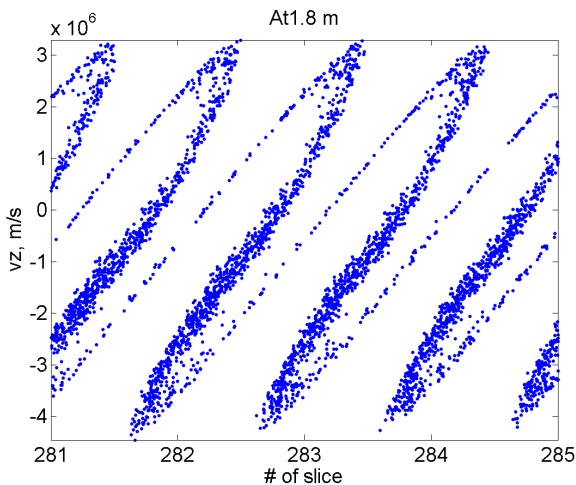
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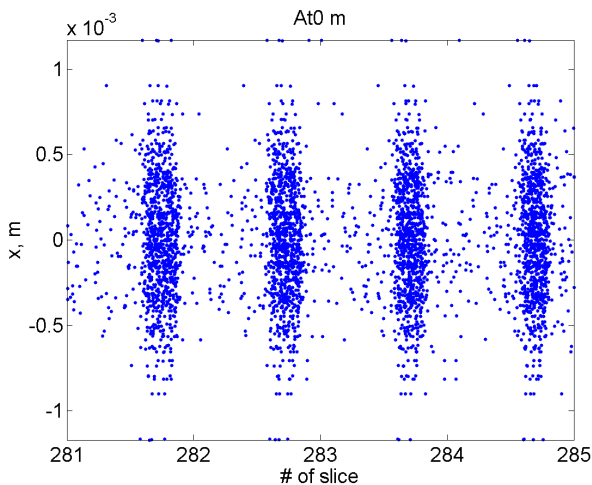


## $z - v_z$ plot in kicker

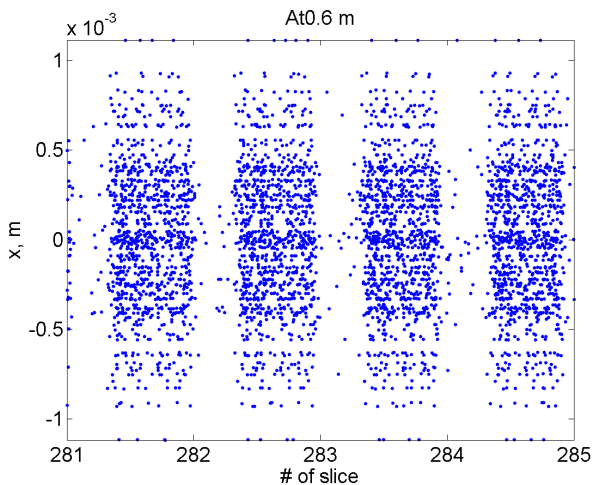




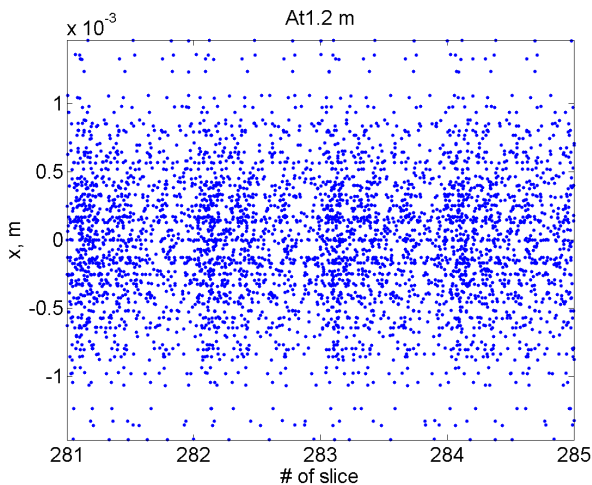
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